

Worksheet 1: REPORT

CORSHAM CRICKET CLUB

FANTASY LEAGUE 2011

REPORT

CORSHAM CRICKET CLUB

FANTASY LEAGUE 2011



Player Transfer Form

Team Name _____

Manager _____

Effective date of transfer _____

Name	Value	Name	Value
Replace _____	_____	with _____	_____
Replace _____	_____	with _____	_____
Replace _____	_____	with _____	_____
Replace _____	_____	with _____	_____
Replace _____	_____	with _____	_____

CHANGE OF CAPTAIN

Replace _____ with _____

1. Transfers cannot be backdated.
2. Points accumulated by a discarded player or Captain will be retained up to and including the week before the transfer effectivity date.
3. Points for a replacement player or Captain will begin from the next effective match. No points gained by that player before the transfer effectivity date will be included.
4. Transfer forms must be lodged with the organisers Neville Dennett or Scott Fleming before the start of the next match to become effective from that match.
5. Transfers not complying with rule 2 will be returned to the manager for re-submission.
6. Team owners will be allowed to replace up to four of their team with alternatives at any time during the season providing that the requirement of rule 2 is maintained. There will be a processing fee of £1 per player transfer.
7. If a player being transferred out is also the designated Captain, his replacement will become the Captain. Such transfers will be treated as two transfers.
8. An alternative player in your team may be selected as your Captain. Any such change is deemed to be a transfer under rule 7.



Player Transfer Form

Team Name _____

Manager _____

Effective date of transfer _____

Name	Value	Name	Value
Replace _____	_____	with _____	_____
Replace _____	_____	with _____	_____
Replace _____	_____	with _____	_____
Replace _____	_____	with _____	_____
Replace _____	_____	with _____	_____

CHANGE OF CAPTAIN

Replace _____ with _____

1. Transfers cannot be backdated.
2. Points accumulated by a discarded player or Captain will be retained up to and including the week before the transfer effectivity date.
3. Points for a replacement player or Captain will begin from the next effective match. No points gained by that player before the transfer effectivity date will be included.
4. Transfer forms must be lodged with the organisers Neville Dennett or Scott Fleming before the start of the next match to become effective from that match.
5. Transfers not complying with rule 2 will be returned to the manager for re-submission.
6. Team owners will be allowed to replace up to four of their team with alternatives at any time during the season providing that the requirement of rule 2 is maintained. There will be a processing fee of £1 per player transfer.
7. If a player being transferred out is also the designated Captain, his replacement will become the Captain. Such transfers will be treated as two transfers.
8. An alternative player in your team may be selected as your Captain. Any such change is deemed to be a transfer under rule 7.